

Music Engineering: The Electronics of Playing and Recording

Richard Brice



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If you are an electronic engineer who needs specific information about music reproduction or if you are a sound recording engineer who needs to get to grips with the electronic technology, Music Engineering is for you.

This handy volume is a technical guide to electric and electronic music, including the essential science, but concentrating on practical equipment, techniques and circuitry. It covers not only basic recording techniques and audio effects, and kit such as microphones, amps and instruments, but also valve technology, stereo and digital audio, sequencers and MIDI, and even a glance at video synchronisation and a review of electronic music.

Music Engineering lifts the lid on the techniques and expertise employed in modern music over the last few decades. Packed with illustrations, the book also refers to well known classic recordings to describe how a particular effect is obtained thanks to the ingenuity of the engineer as well as the musician.

Richard Brice has worked as a senior design engineer in many of Britain's top broadcast companies and has his own music production company. He is the only writer who can provide this unique blend of electronics and music. His previous book, Multimedia and Virtual Reality Engineering, is also published by Newnes.

· Highly illustrated guide to the technology of music and recording.

· Must-have guide for sound recording engineers and electronic engineers.

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